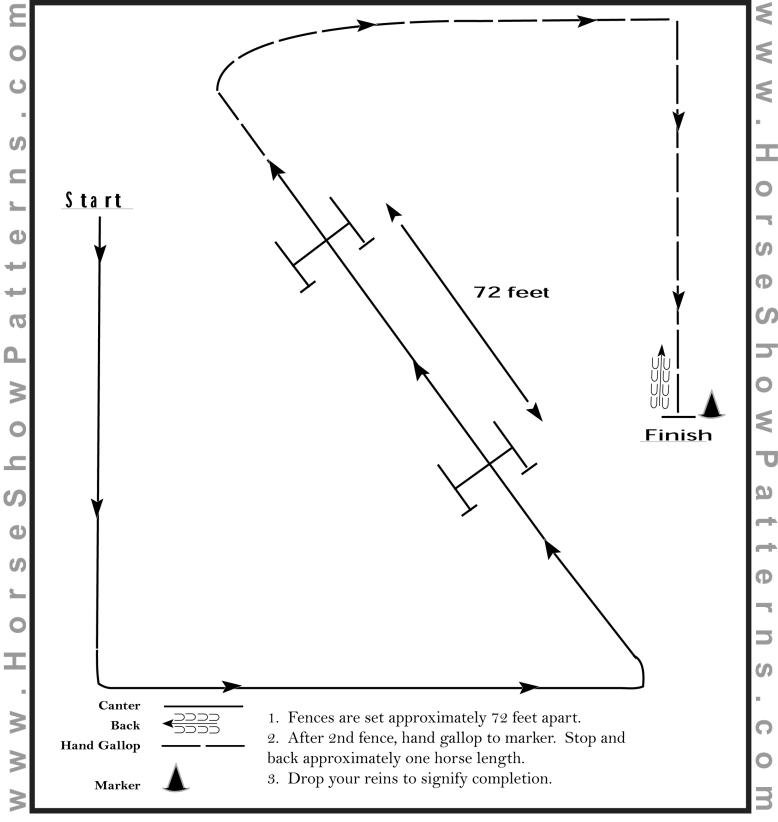
Hunter Hack All Classes

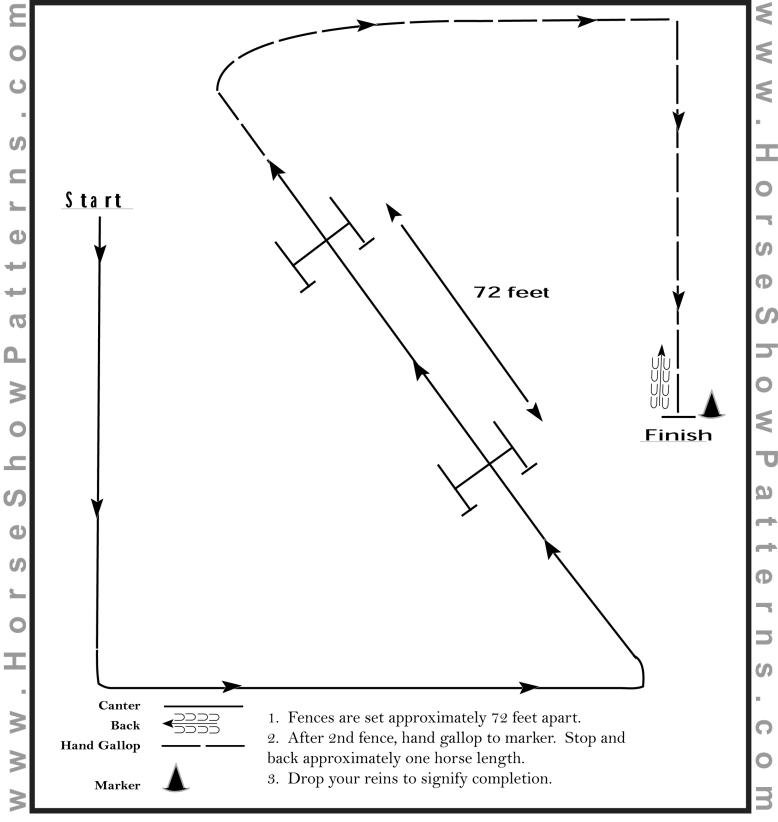
Show Date: 05-01-2025



Pattern Provided by:

Hunter Hack All Classes

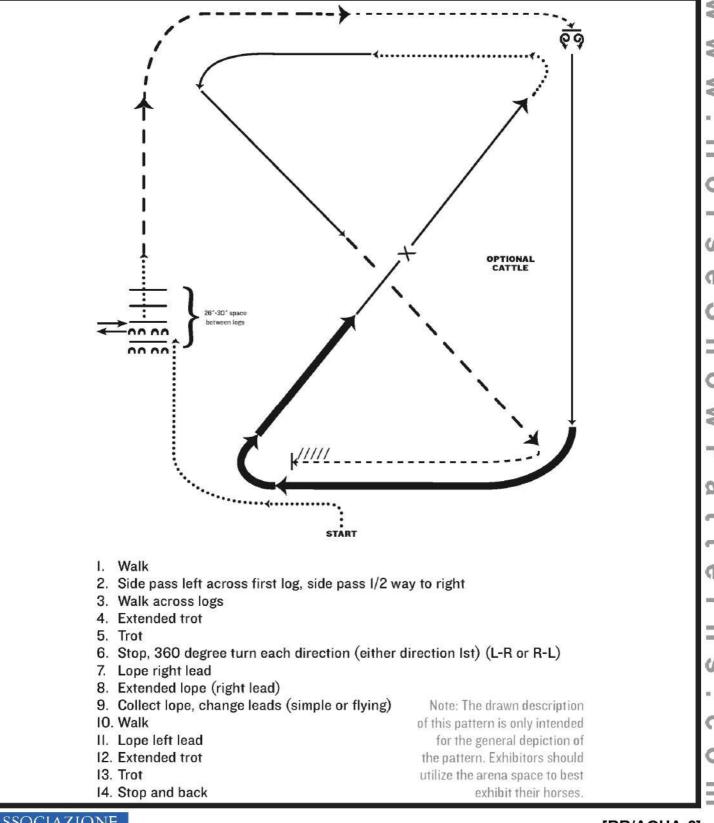
Show Date: 05-01-2025



Pattern Provided by:

RANCH RIDING Amateur & Youth

Show Date: 05-01-2025





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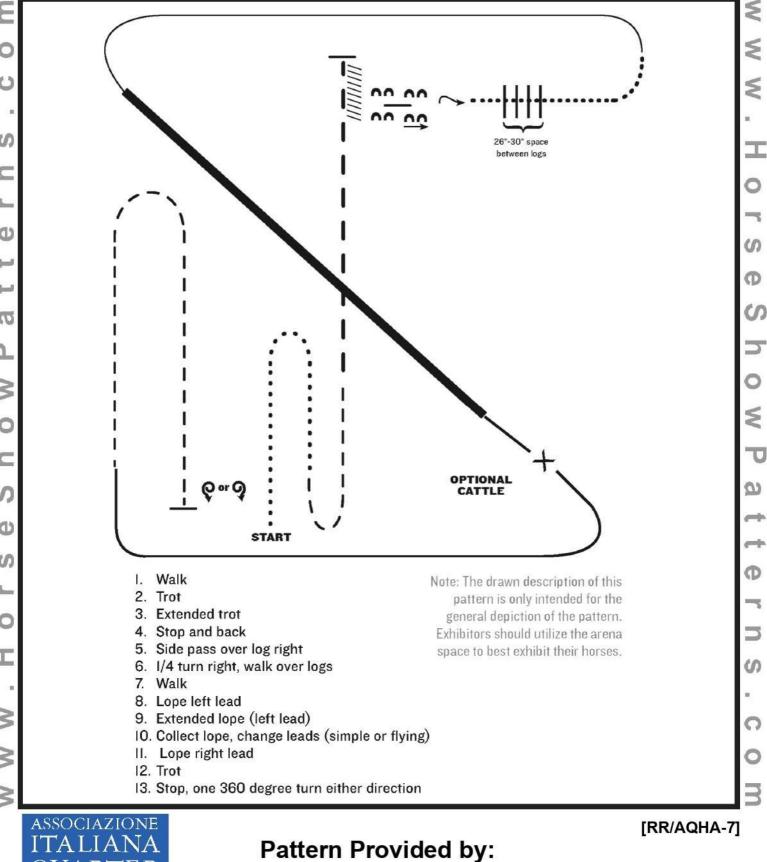
Mauro Vittorelli

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[RR/AQHA-8]

RANCH RIDING Amateur L1 & Youth L1 & Best Ranch Horse

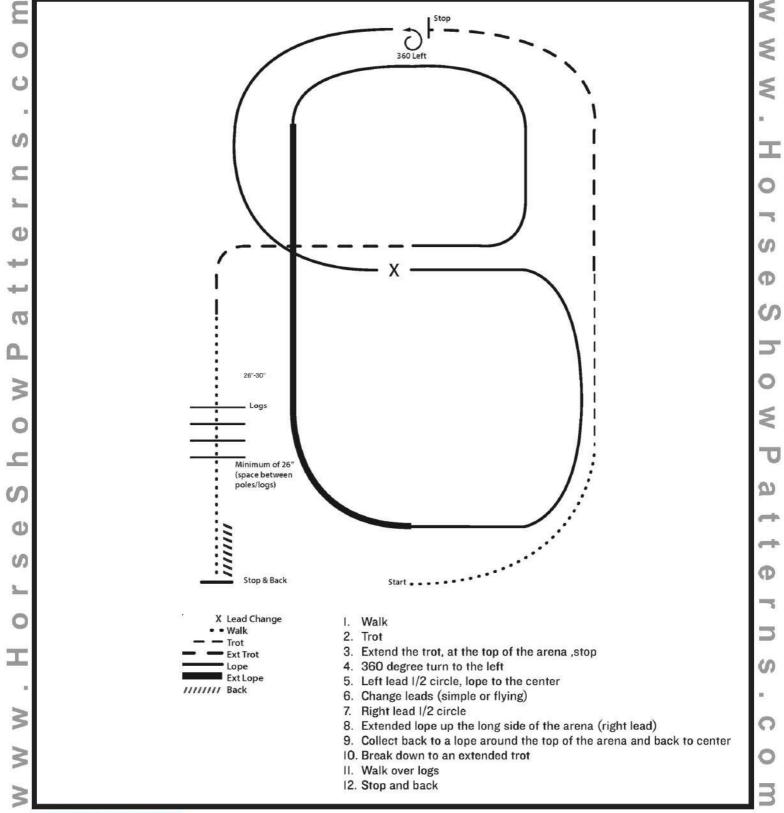
Show Date: 05-01-2025



Mauro Vittorelli

RANCH RIDING Junior Open & DERBY 4/5 YEARS OLD

Show Date: 05-01-2025

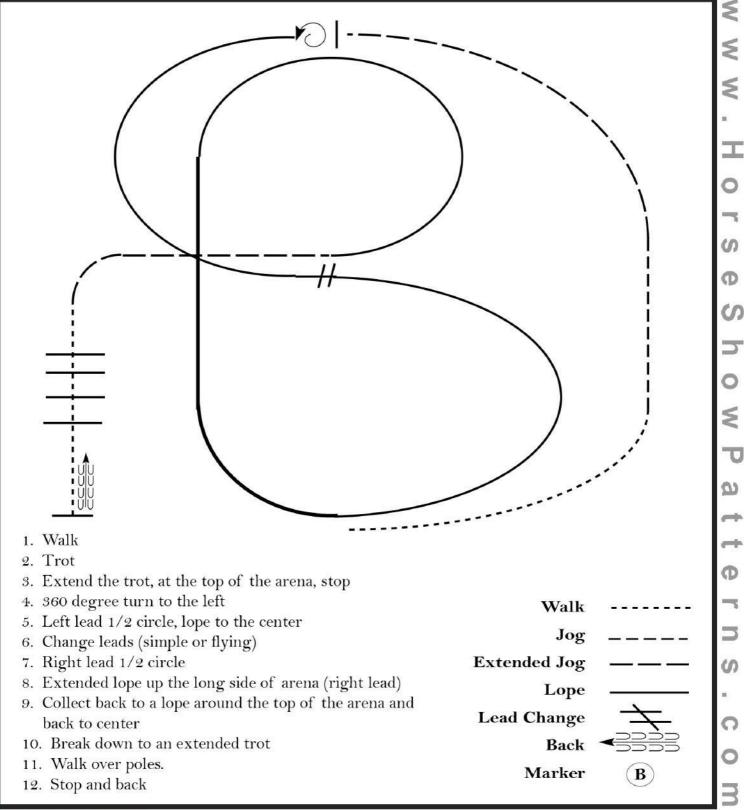




Pattern Provided by: Mauro Vittorelli [RR/AQHA-1]

RANCH RIDING Open L1

Show Date: 05-01-2025





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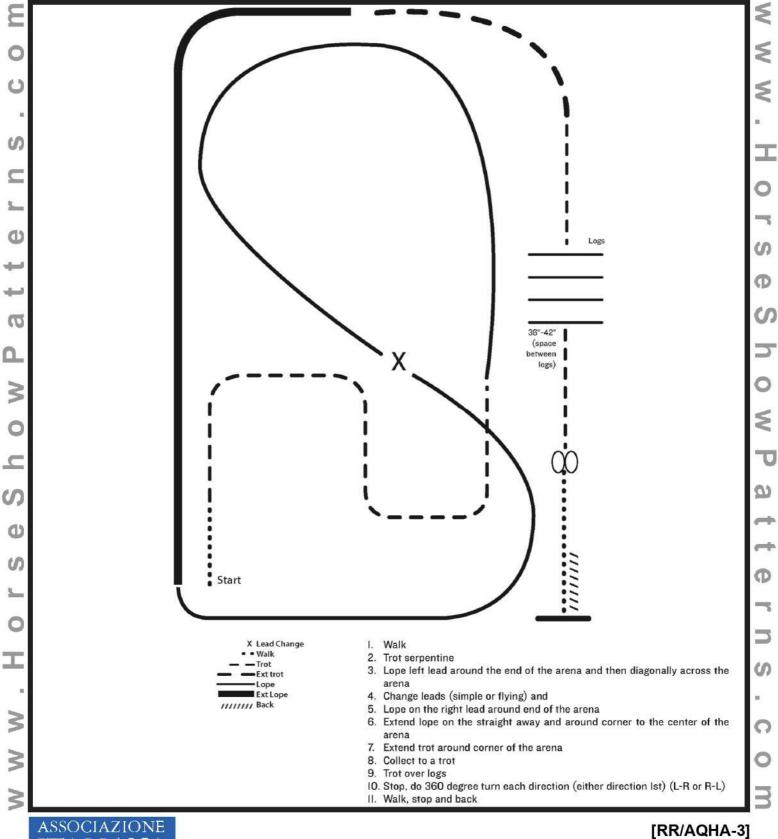
Pattern Provided by:

[RR/1]

Mauro Vittorelli

RANCH RIDING Senior Open

Show Date: 05-01-2025





Pattern Provided by: Mauro Vittorelli

Reining Amateur & Youth

Show Date: 05-01-2025

REINING PATTERN 9

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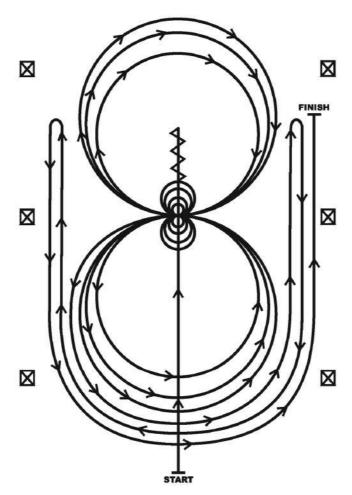
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- Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
- 2. Complete four spins to the right. Hesitate.
- 3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.



Pattern Provided by: Mauro Vittorelli S

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Aiqh Summer Western Show 2025 Reining Amateur L1 & Youth L1

Show Date: 05-01-2025

REINING PATTERN 8

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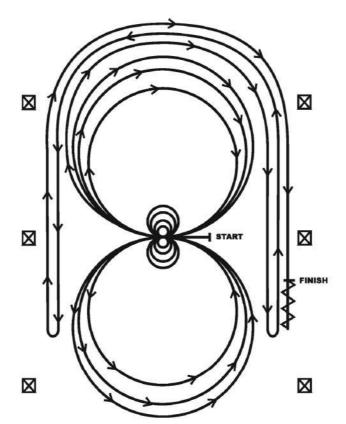
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Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

- I. Complete four spins to the left. Hesitate. 2. Complete four spins to the right. Hesitate.
- 3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence-no hesitation.
- 6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center maker and do a right rollback at least twenty feet (six meters) from the wall or fence-no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.



Pattern Provided by: Mauro Vittorelli

Reining Junior & Open L1

Show Date: 05-01-2025

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REINING PATTERN 10 X X X X FINISH X X START

- I. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
- 2. Complete four spins to the right. Hesitate.
- 3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
- 5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence-no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (six meters) from the wall or fence-no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Pattern Provided by: Mauro Vittorelli

[R/AQHAP-10]

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ASSOCIAZIONE ANA

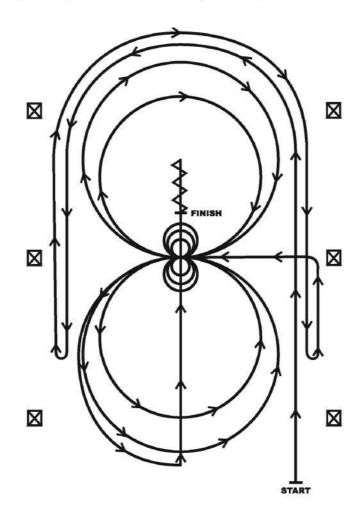
ASSOCIAZIONE

Aiqh Summer Western Show 2025 Rookie Amateur & Youth Reining

Show Date: 05-01-2025

REINING PATTERN B

Approved only for Level I Youth & Amateur, Youth I3 & Under



- Beginning, lope straight up the right side of the arena, circle the top of the arena run straight down the opposite or left side of the arena past the center mark and do a right rollback—no hesitation.
- Continue straight up the left side of the arena circle back around the top of the arena run straight down the right side of the arena past the center marker and do a left rollback—no hesitation.
- 3. Continue up the right side of the arena to the center marker, at the center marker the horse should be on the left lead and complete two circles to the left, one large fast and one small slow. Stop at center
- 4. Complete three spins to the left. Hesitate.
- Complete two circles to the right, one large fast and one small slow. Stop at center.
- 6. Complete three spins to the right. Hesitate.
- 7. Begin a large circle to the left, do not close the circle. Continue up the center of the arena past the center marker and do a sliding stop. 8. Back up at least ten feet. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.

Pattern Provided by: Mauro Vittorelli

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[R/AQHAP-B]

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Senior Reining & Derby 4/5 Years old

Show Date: 05-01-2025

REINING PATTERN 6 X X FINISH \boxtimes X START X X

Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

- I. Complete four spins to the right. Hesitate.
- 2. Complete four spins to the left. Hesitate.
- 3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence-no hesitation.
- 6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence-no hesitation.
- 7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

ASSOCIAZIONE

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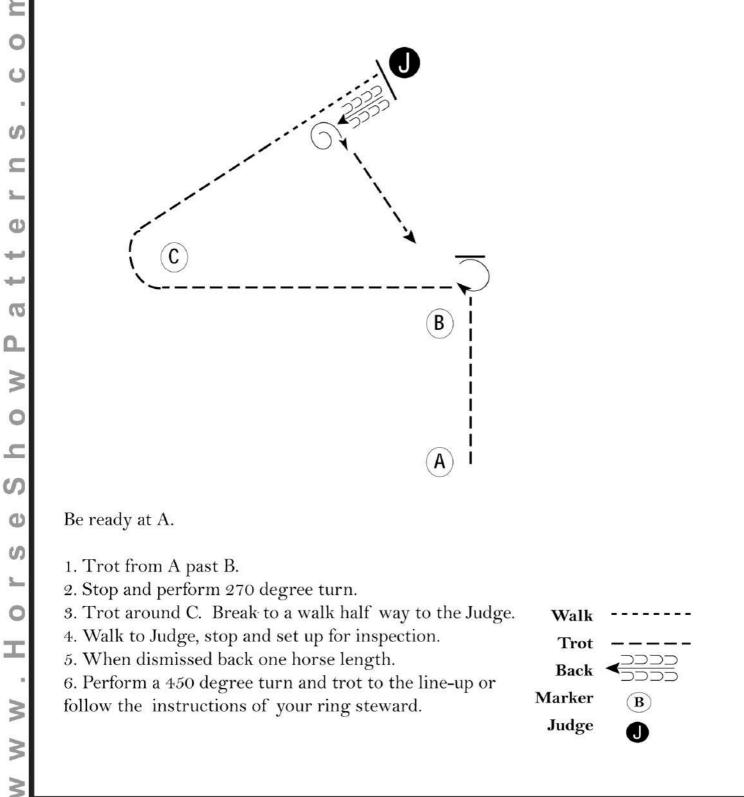
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[R/AQHAP-6]

SHOWMANSHIP AT HALTER Amateur & Youth

Show Date: 05-01-2025





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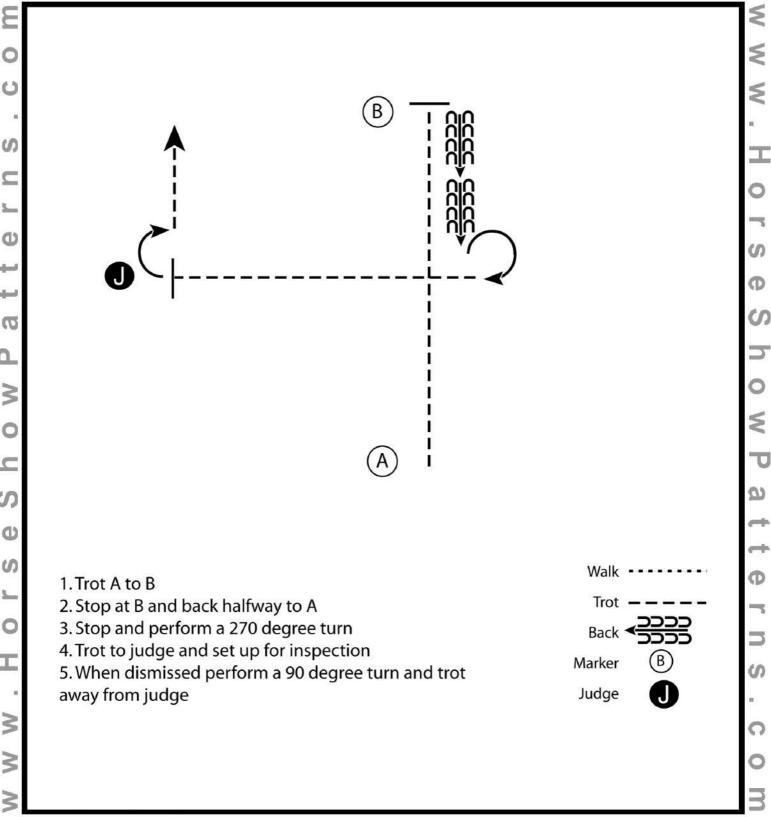
Mauro Vittorelli

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[S/3-14]

SHOWMANSHIP AT HALTER Amateur L1 & Youth L1

Show Date: 05-01-2025



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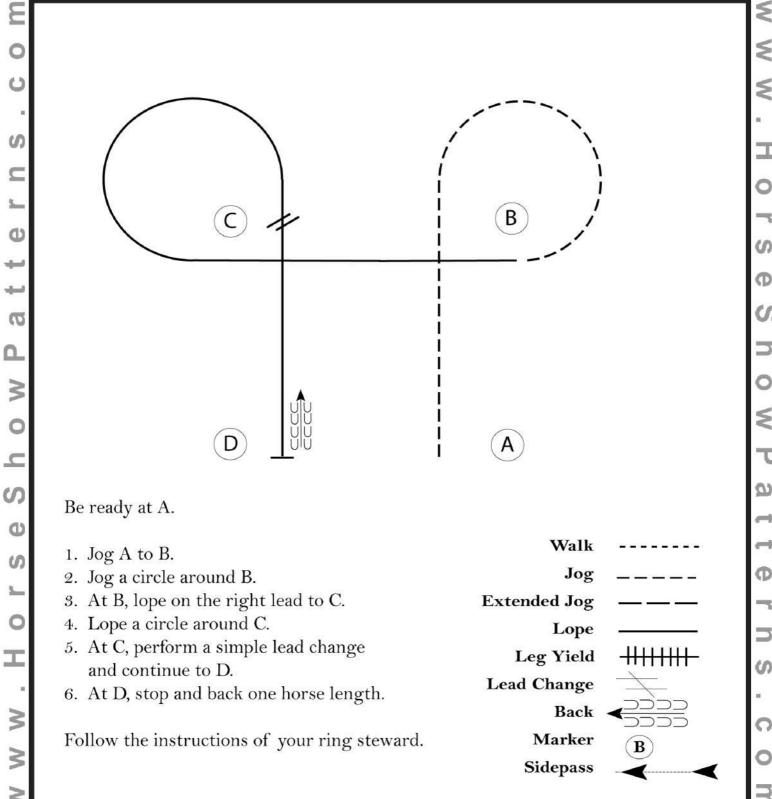
Pattern Provided by:

[S/2-3]

Mauro Vittorelli

WESTERN HORSEMANSHIP Amateur & Youth

Show Date: 05-01-2025





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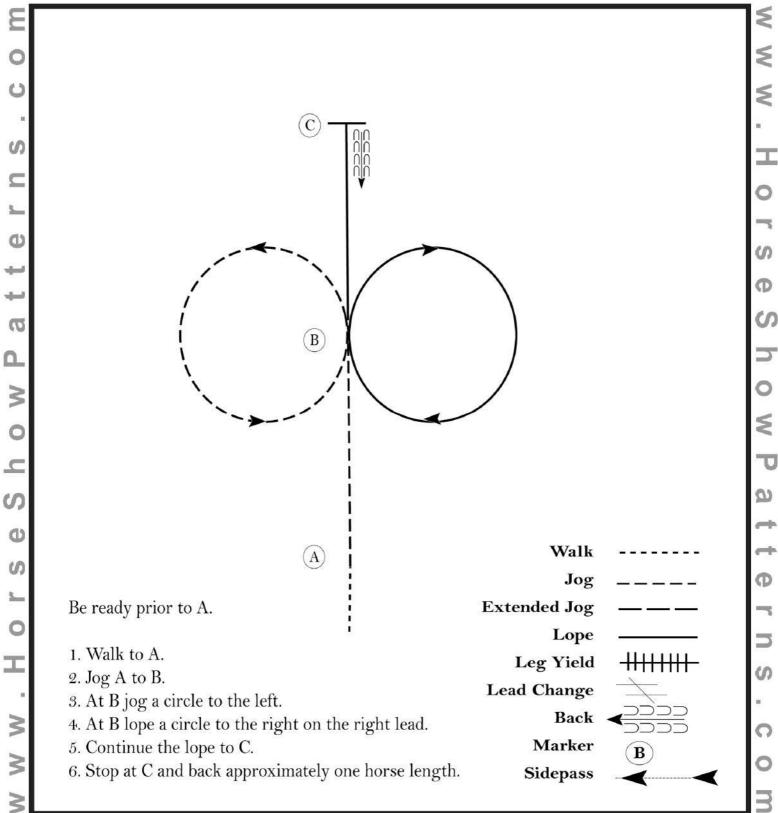
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[WH/2-13]

WESTERN HORSEMANSHIP Amateur L1 & Youth L1

Show Date: 05-01-2025





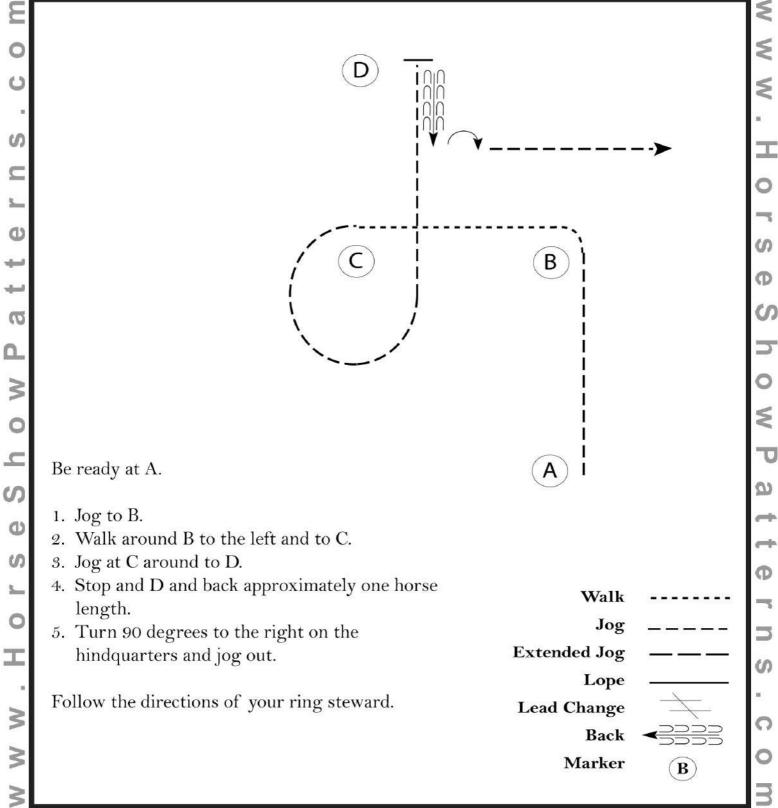
Pattern Provided by:

[WH/1-19]

Mauro Vittorelli

Western Horsemanship Walk & Trot

Show Date: 05-01-2025





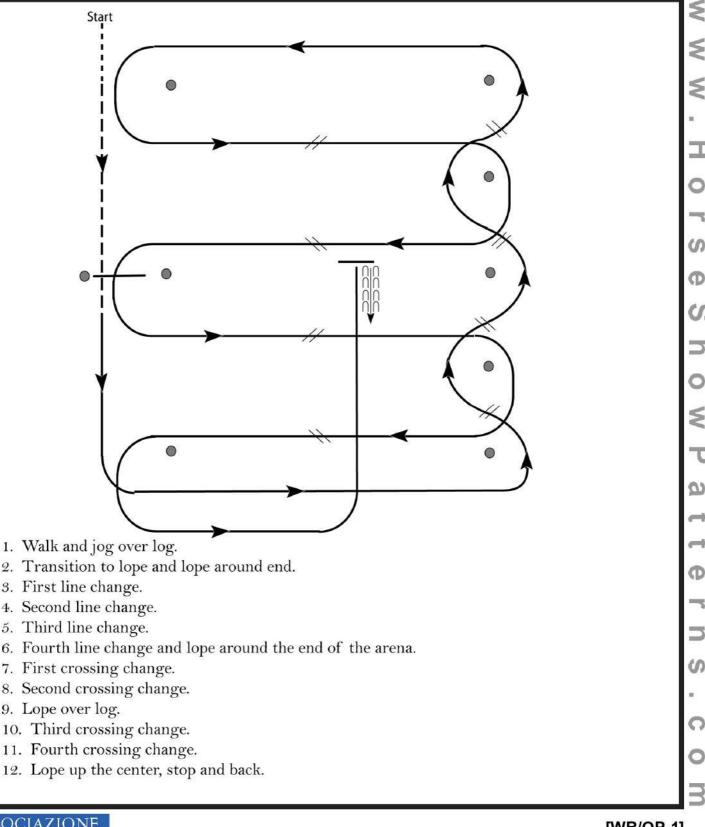
Pattern Provided by:

[WH/WT-78]

Mauro Vittorelli

WESTERN RIDING Amateur & Youth

Show Date: 05-01-2025





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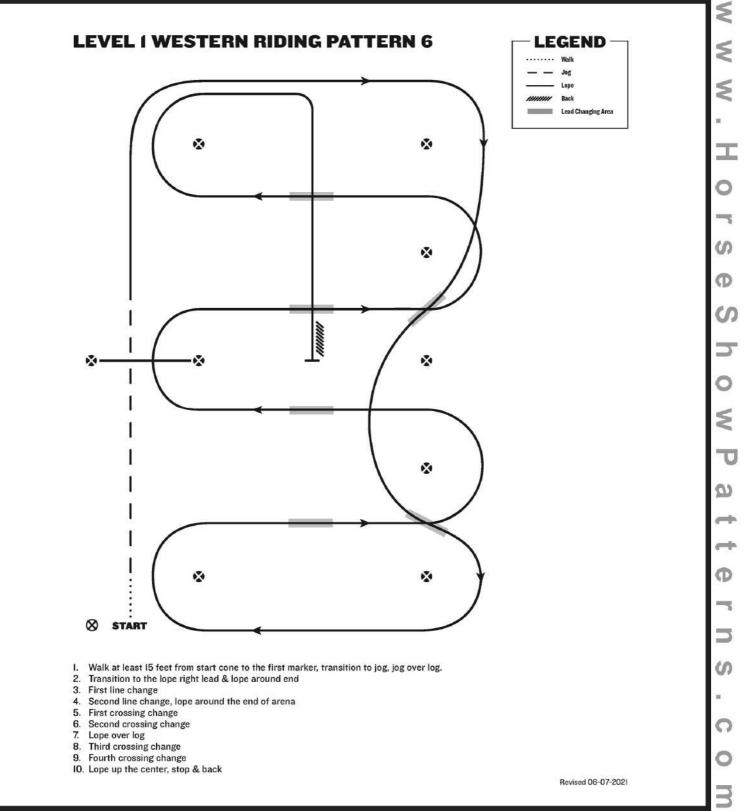
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[WR/OP-1]

WESTERN RIDING Amateur L1 & Youth L1

Show Date: 05-01-2025





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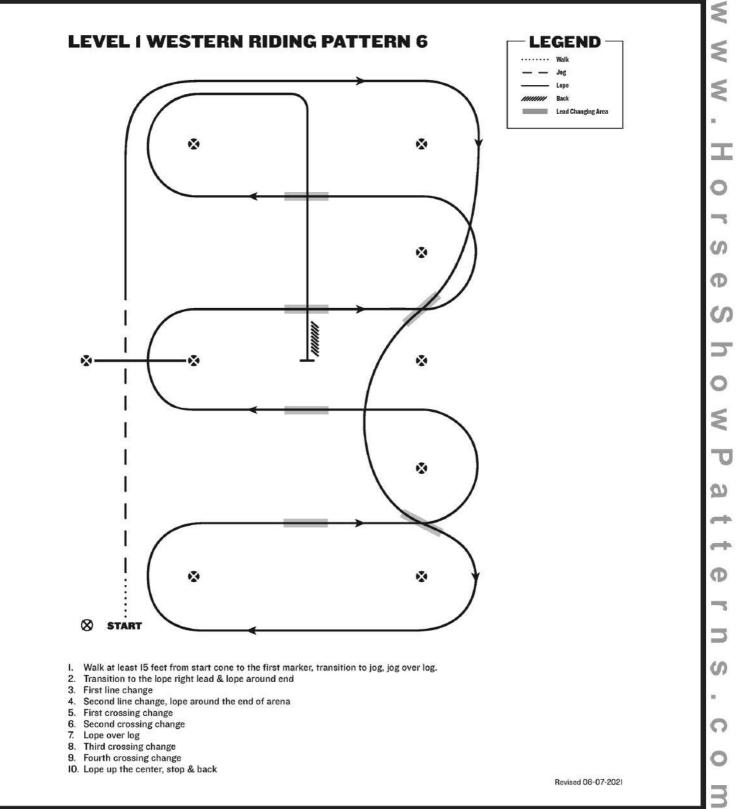
Pattern Provided by:

[WR/GP-6]

Mauro Vittorelli

WESTERN RIDING Junior Open

Show Date: 05-01-2025





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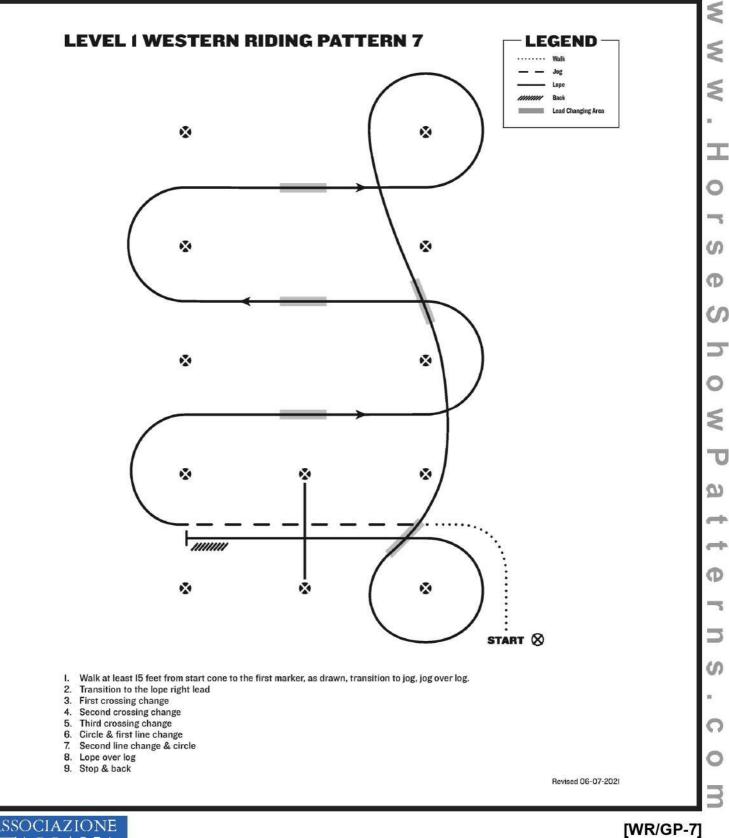
Pattern Provided by:

[WR/GP-6]

Mauro Vittorelli

WESTERN RIDING Open L1

Show Date: 05-01-2025





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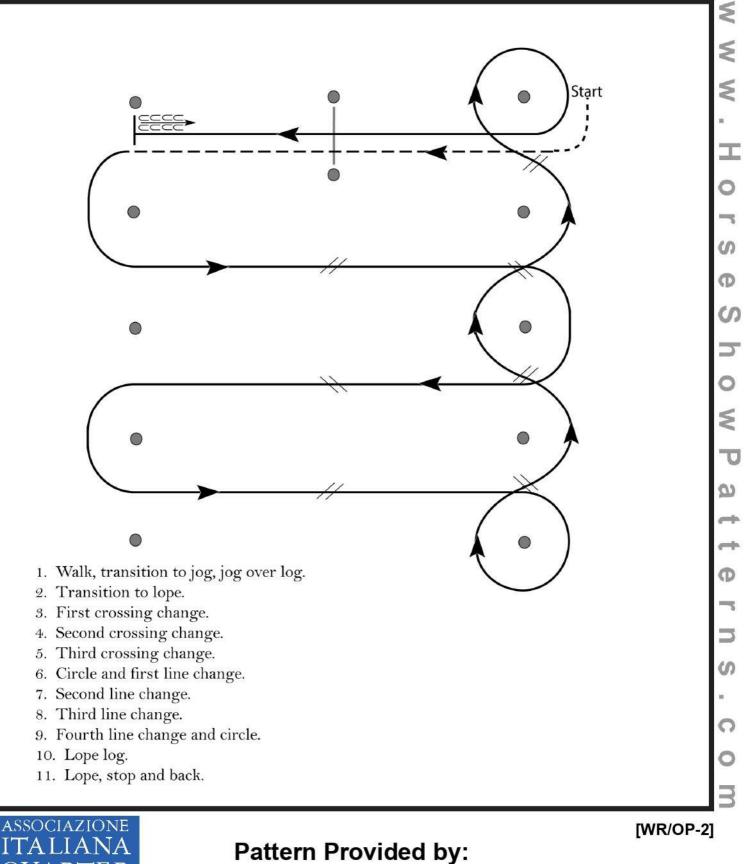
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Pattern Provided by:

Mauro Vittorelli

WESTERN RIDING Senior Open

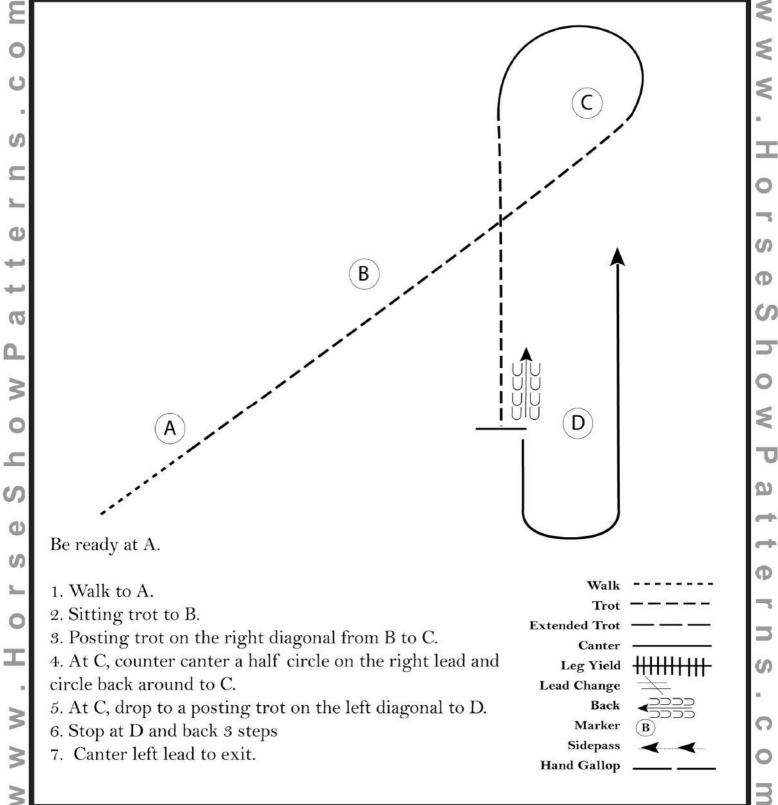
Show Date: 05-01-2025



Mauro Vittorelli

HUNT SEAT EQUITATION Amateur & Youth

Show Date: 05-01-2025





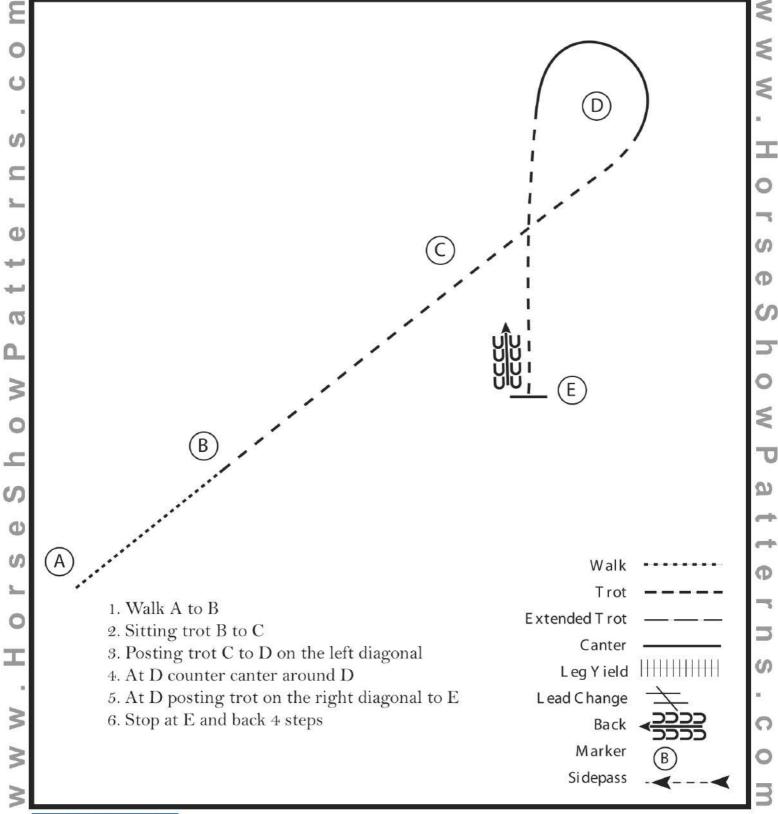
Pattern Provided by:

[HSE/3-1]

Mauro Vittorelli

HUNT SEAT EQUITATION Amateur L1 & Youth L1

Show Date: 05-01-2025





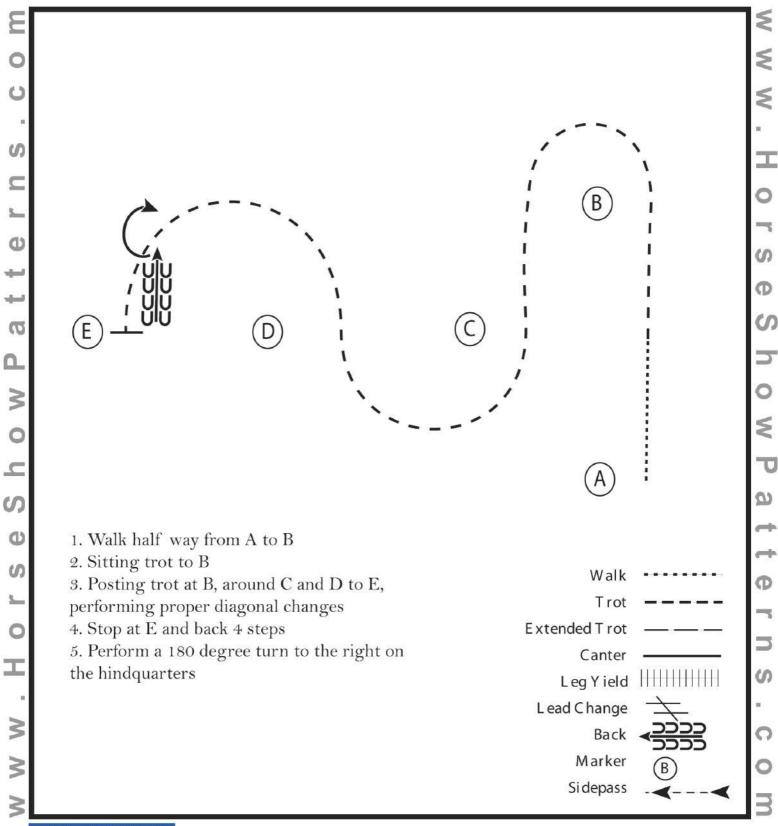
Pattern Provided by:

[HSE/2-12]

Mauro Vittorelli

Hunt Seat Equitation Walk & Trot

Show Date: 05-01-2025

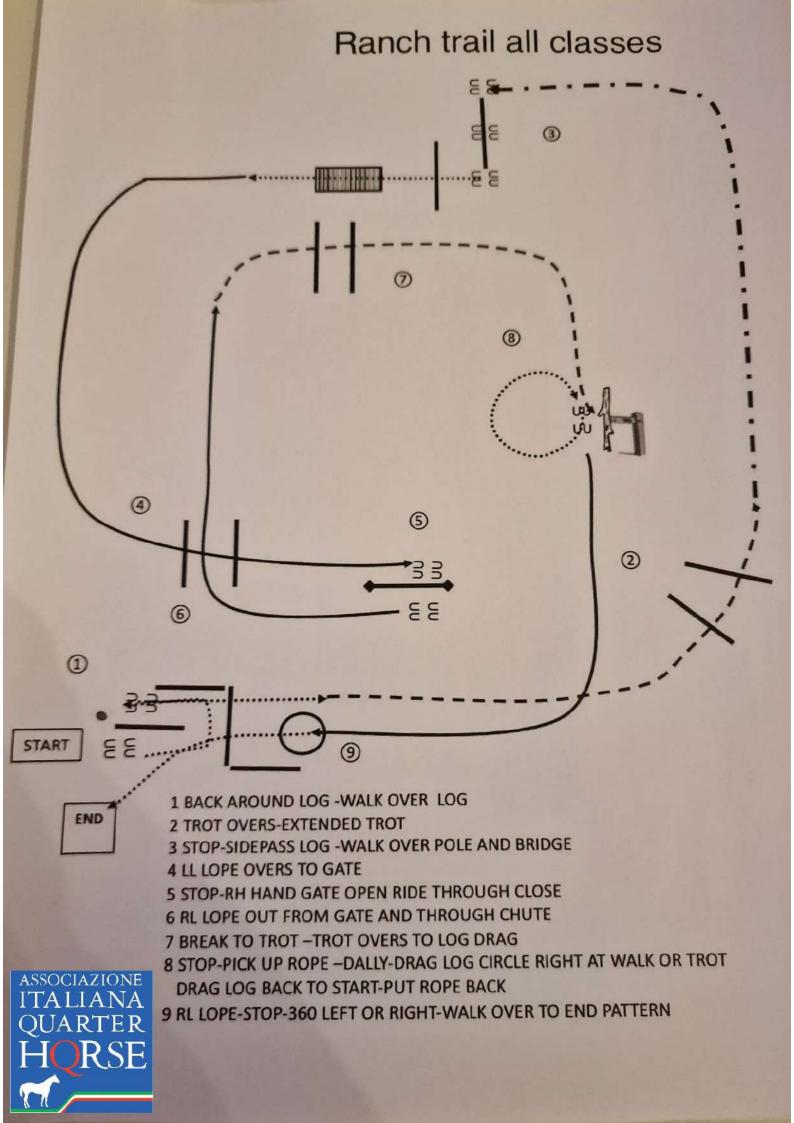


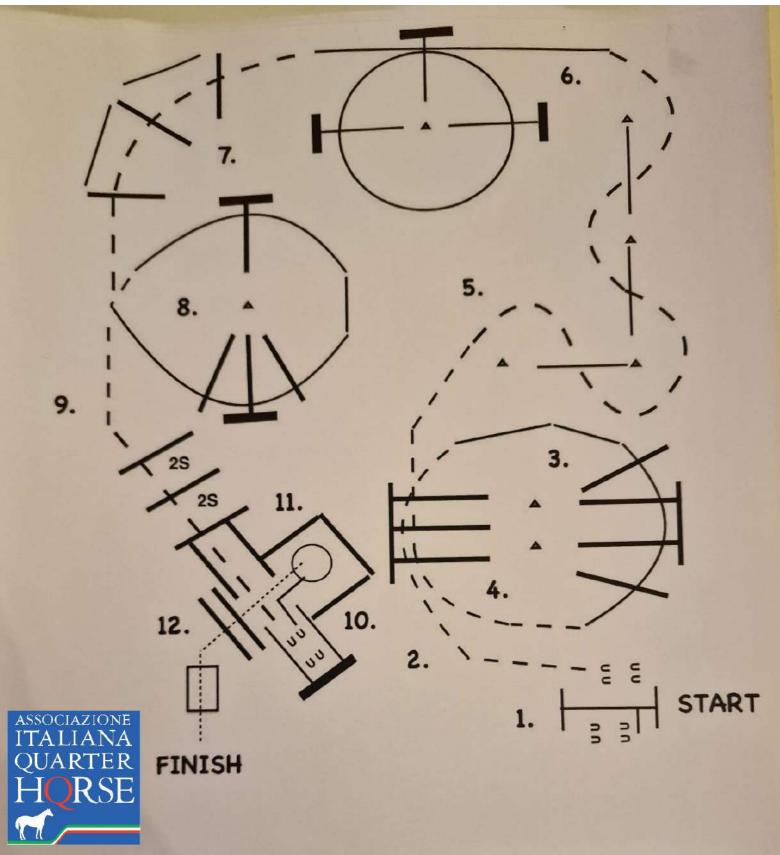


Pattern Provided by:

[HSE/WT-3]

Mauro Vittorelli

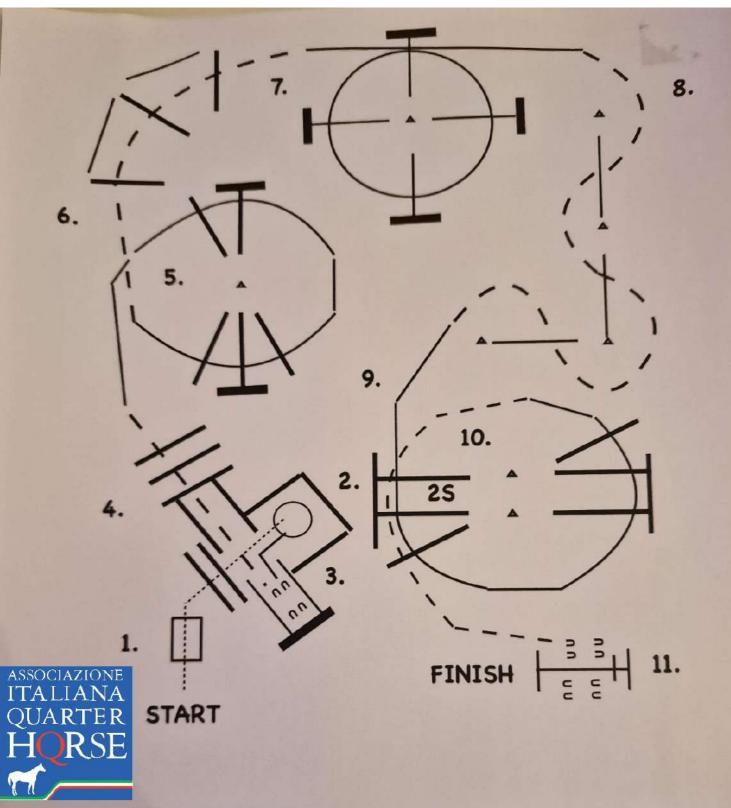




ORK GATE LEFT HAND. DG OVER POLES. DPE OVER POLES. (RIGHT LEAD). REAK TO THE JOG, JOG OVER POLES DG THROUGH SERPENTINE, DG OVER POLES. DPE OVER POLES (LEFT LEAD). REAK TO THE JOG, JOG OVER POLES.

- 8. LOPE OVER POLES (LEFT LEAD).
- 9. BREAK TO THE JOG, JOG OVER POLE JOG INTO CHUTE AND STOP
- 10. BACK BETWEEN POLES, BACK INTO E
- 11. EXECUTE A 360 TURN EITHER WAY.
- 12. WALK OUT BOX, WALK OVER POLES WALK OVER BRIDGE.

Amateur and Youth

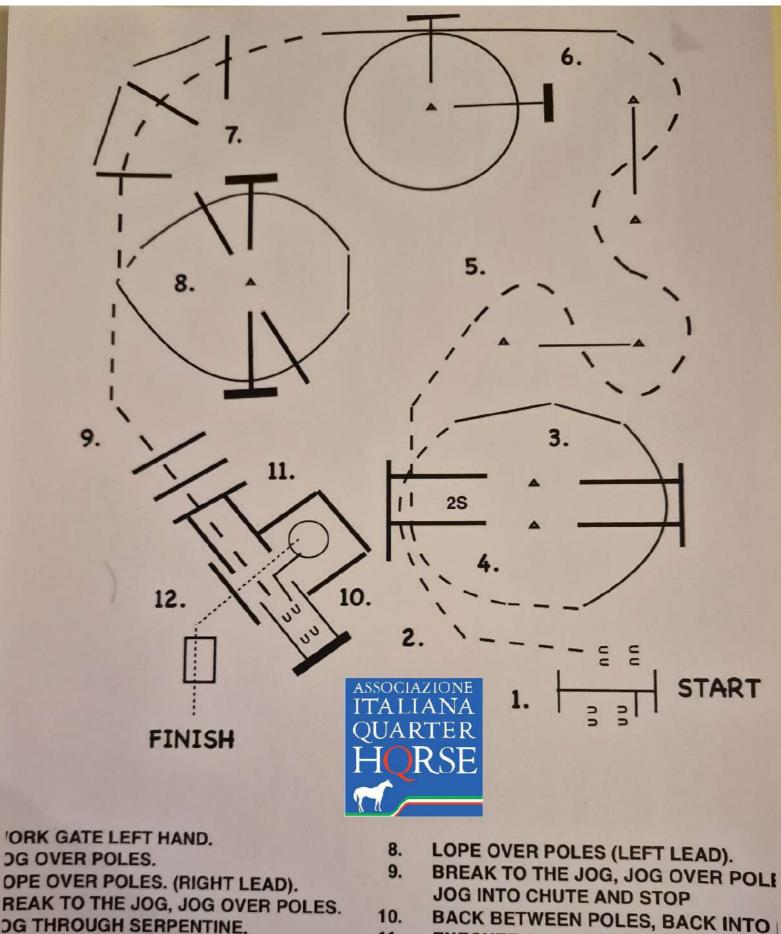


VALK OVER POLES AND INTO BOX. XECUTE A 360 TURN EITHER WAY. ACK OUT BOX AND AROUND CORNER. OG OUT CHUTE, JOG OVER POLES. OPE OVER POLES (RIGHT LEAD). REAK TO THE JOG, JOG OVER POLES. OPE OVER POLES (RIGHT LEAD).

- 8. BREAK TO THE JOG, JOG OVER POLE: JOG THROUGHT SERPENTINE.
- 9. LOPE OVER POLES (LEFT LEAD).
- 10. BREAK TO THE JOG, JOG OVER POLE!
- 11. JOG UP TO GATE,

WORK GATE RIGHT HAND.

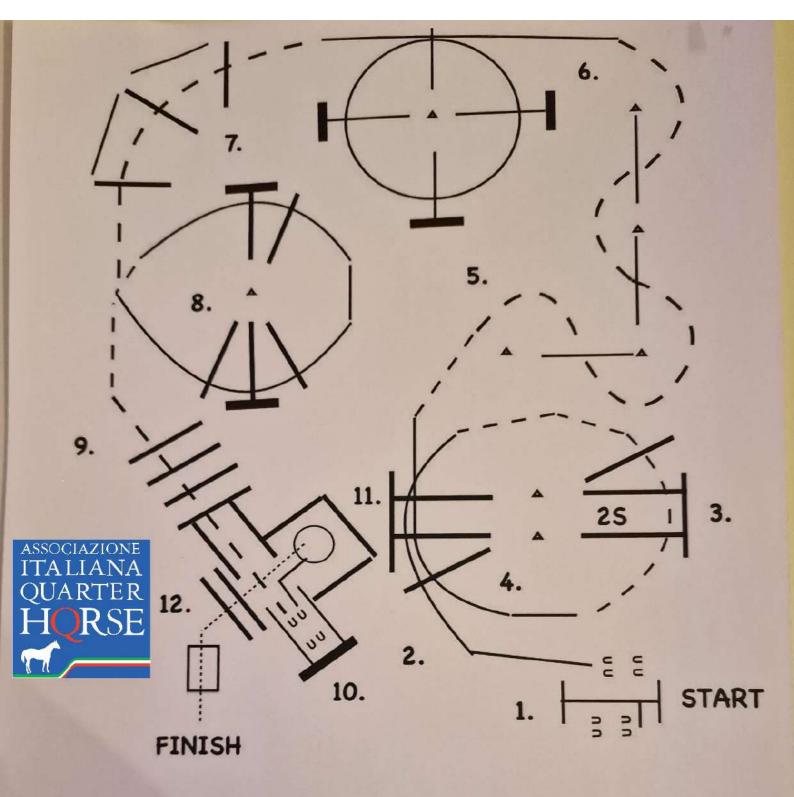
Junior & DERBY 4/5 Years old



- **DG OVER POLES.**
- OPE OVER POLES (LEFT LEAD).
- REAK TO THE JOG, JOG OVER POLES.

- EXECUTE A 360 TURN EITHER WAY. 11. 12.
 - WALK OUT BOX, WALK OVER POLE WALK OVER BRIDGE.

Green Open, Youth, Amateur



Senior

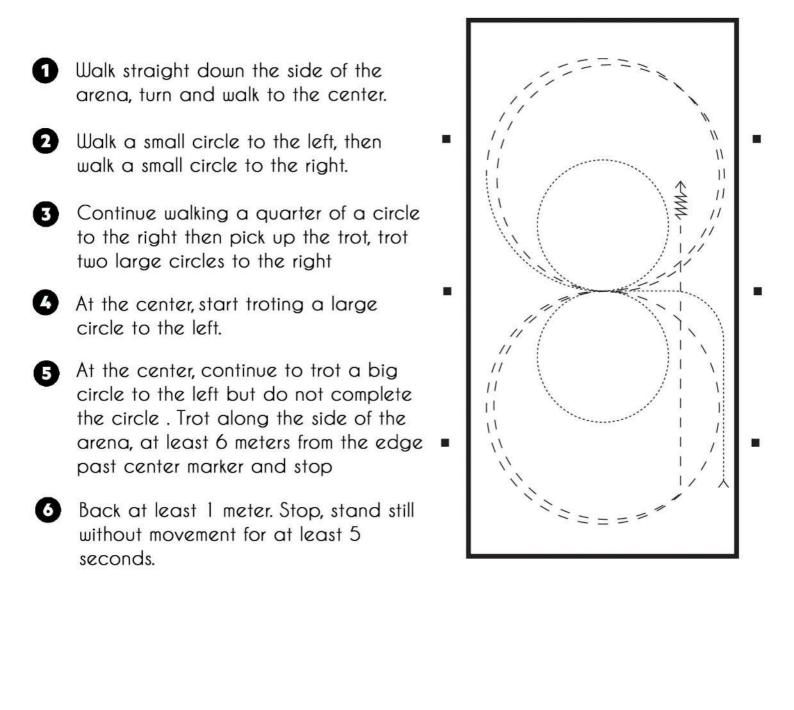
ORK GATE LEFT HAND. IPE OVER POLES (RIGHT LEAD). IEAK TO THE JOG, JOG OVER POLES. IPE OVER POLES (RIGHT LEAD). IG THROUGH SERPENTINE, IG OVER POLES. IPE OVER POLES. IPE OVER POLES (LEFT LEAD). IEAK TO THE JOG, JOG OVER POLES.

- 8. LOPE OVER POLES (LEFT LEAD).
- 9. BREAK TO THE JOG, JOG OVER POLI JOG INTO CHUTE AND STOP
- 10. BACK BETWEEN POLES, BACK INTO
- 11. EXECUTE A 360 TURN EITHER WAY.
- 12. WALK OUT BOX, WALK OVER POLES WALK OVER BRIDGE.

BEGINNER REINING 3

Trotting at a steady speed, transitions, backing. Relaxed and without resistance.

REINING WALK TROT AMATEUR & YOUTH



	walk
	trot
MM/	back

up

